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Journal: Developer

The developer on an agile team has many important roles. Developers are the team members that program the product. This is a critical role and in same cases it also includes being the tester as well. When an agile team or a specific project has a designated tester then the programmer and tester work closely together. Often, they would sit next to each other, as the programmer writes the code the tester immediately tests the code. It is also common to have the programmer finish a task and then pass that code to the tester. The biggest point to make though is that the developer and tester work together within each sprint. There should not be a sprint where the developer and tester are not communicating. Using the agile methodology, it allows for the team to be more flexible by increasing communication and not waiting until the end of the project to make changes. Scum meetings create an environment where all team members, including the Product Owner, can get involved. Product Owners use scum meetings to learn about the progress of the product, any pitfalls, or areas of concern. This open communication between team members encourages a clearer understanding of the project’s success. Below is an example from the developer to the Product Owner and tester.

Hello Product Owner, Tester,

We have made great progress on task 2 in the current sprint. This task is to build a Top Products section on the website. While the code is complete and attached in this email for the tester to review, I believe it would be beneficial to allow users to create an account and select the products they like instead using search entries to tailor the Top Products section. Product Owner, what are your thoughts on this? We should plan to discuss the functionality of the code to the stakeholders in the next scrum meeting.